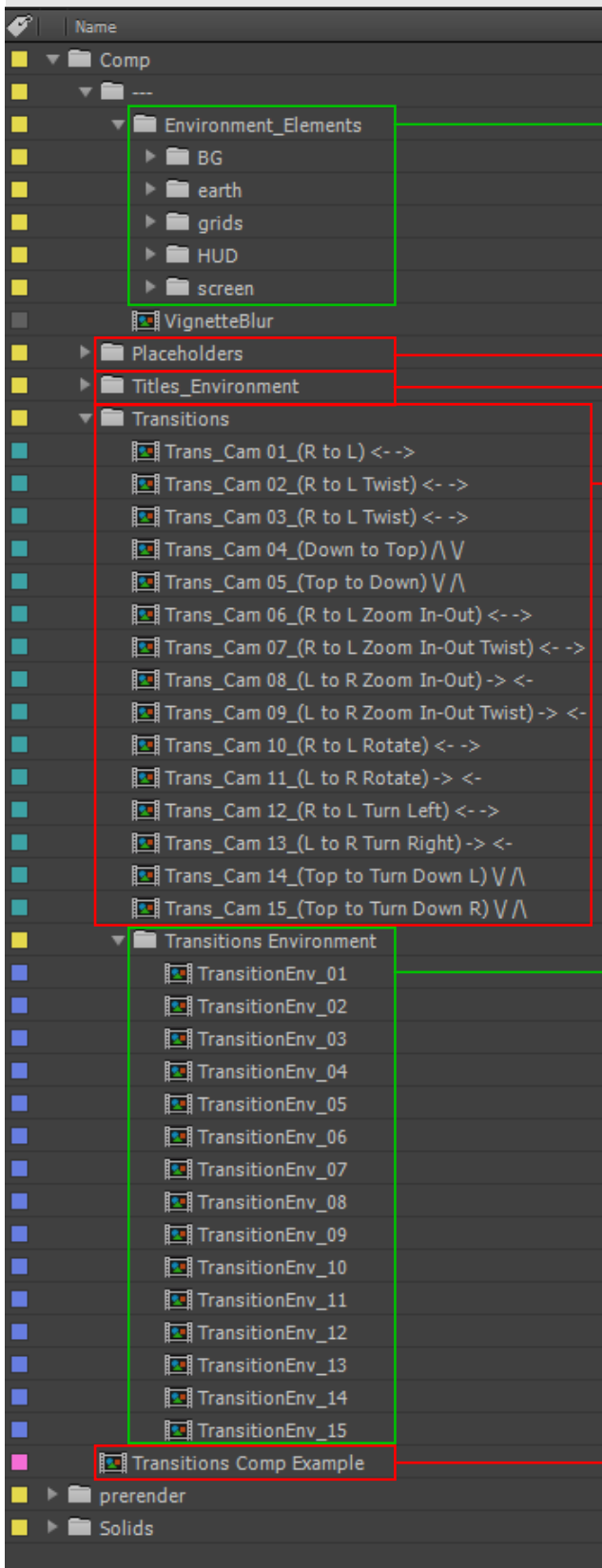


Guide to News Transitions

Project structure



Environment_Elements (elements of transition environment scenes)
You can edit them where necessary (for advanced users)

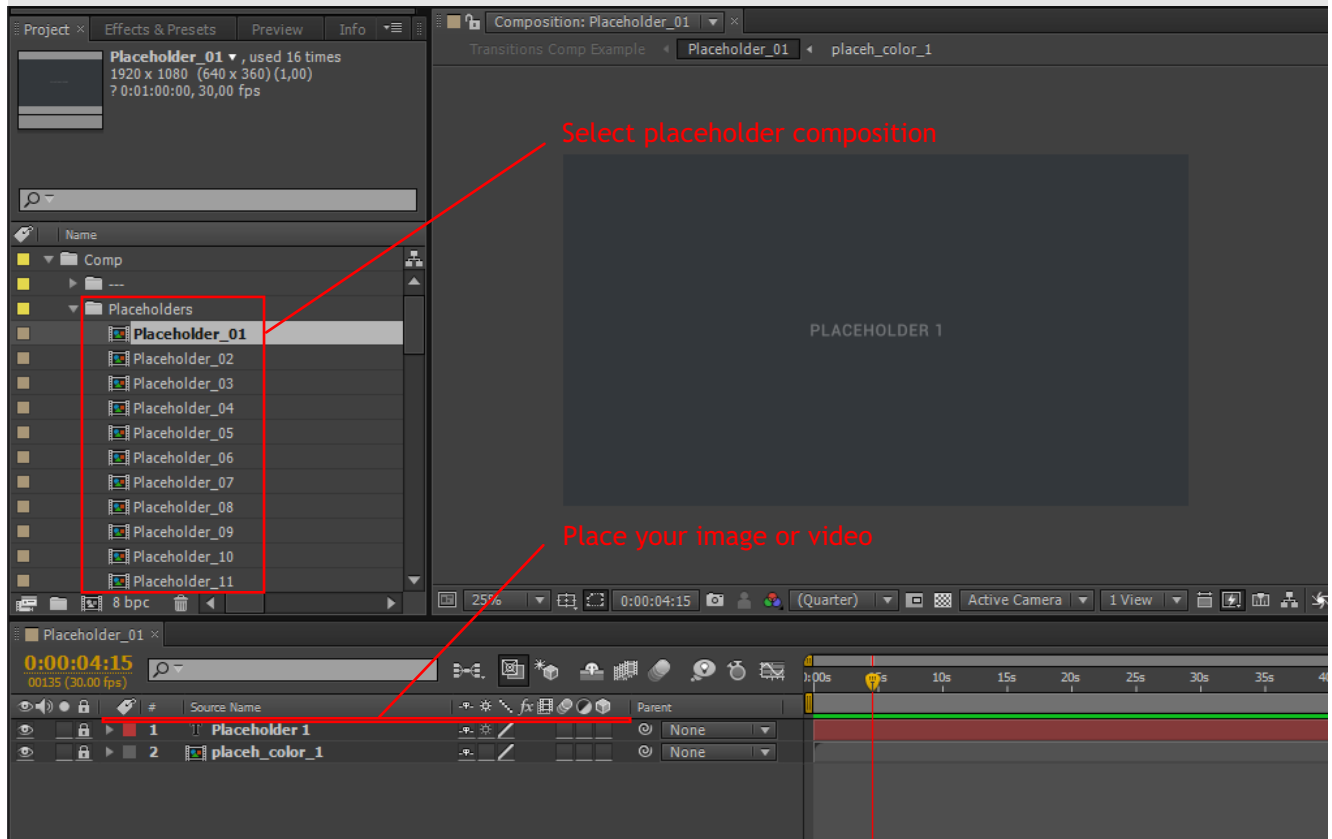
Placeholders (1 - 20 for your images or videos)
Titles_Environment (1 - 15 titles in transition environment scenes)

Transitions (main scenes) - 15 x 2 (bidirectional transitions animated using 3D cameras)

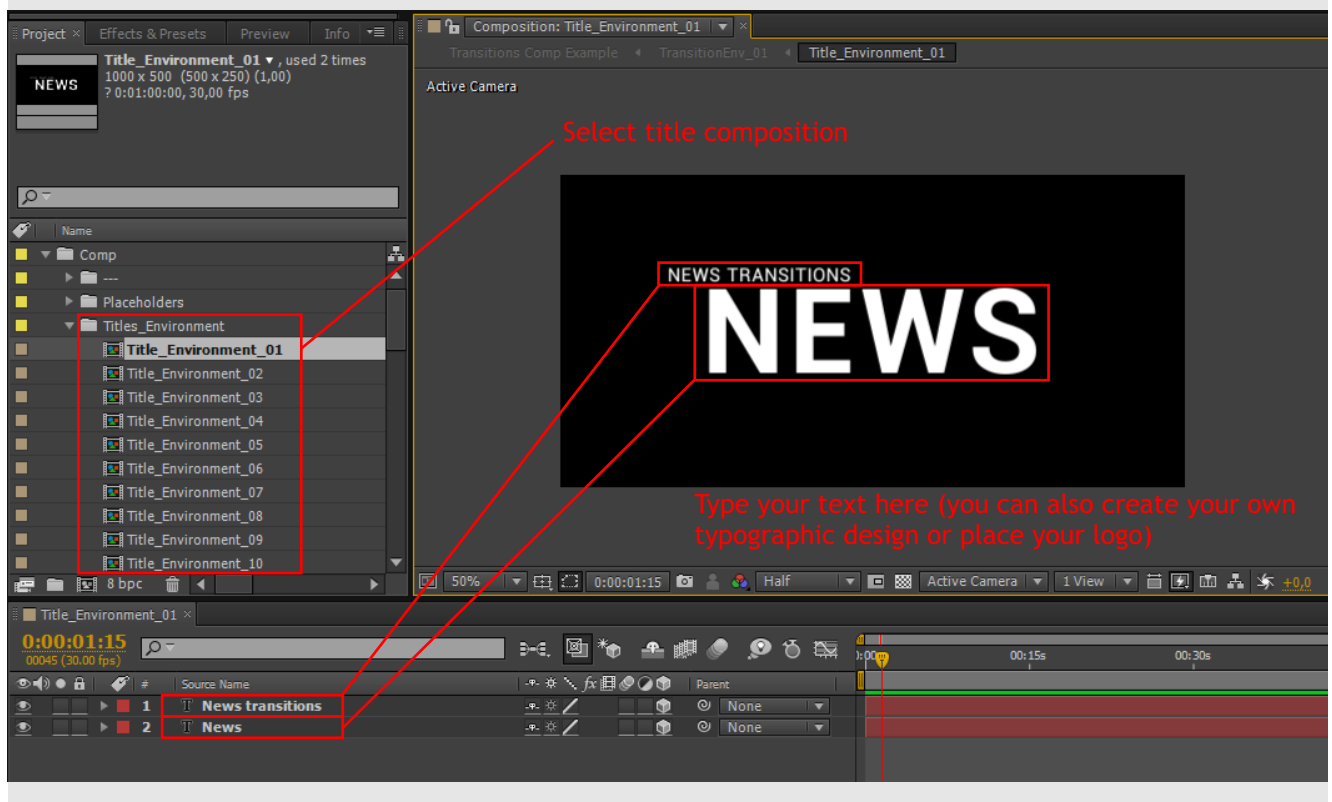
Transitions Environment (1-15 transition environment scenes)
You can edit them where necessary (for advanced users)

Transitions Comp Example (ready project with 3 sec. full screen for each placeholder)
On the basis of this example, you can make your own variations using other transitions from Comp > Transitions folder

Editing placeholders

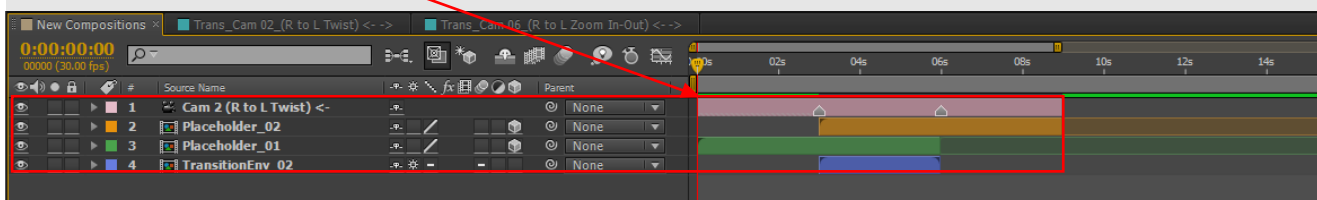
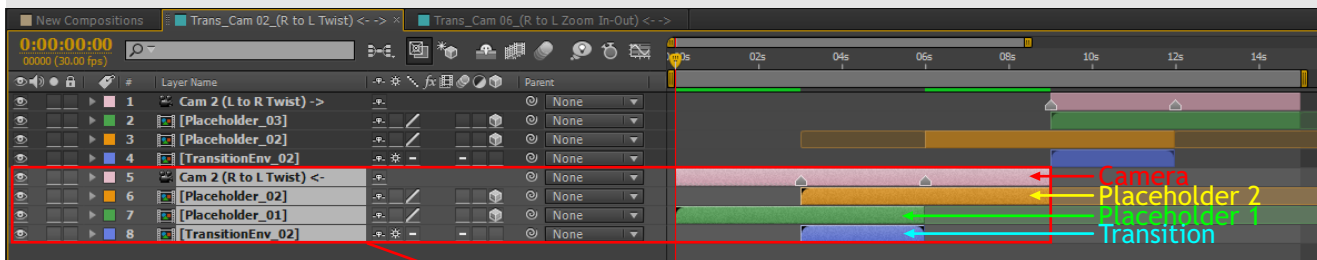


Editing titles

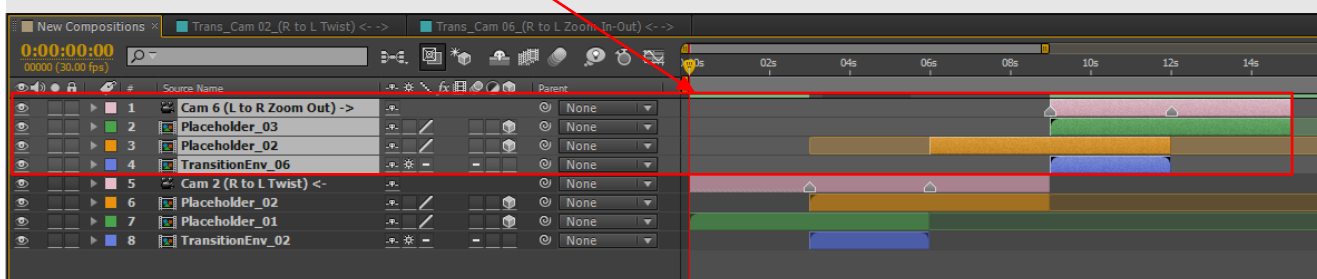
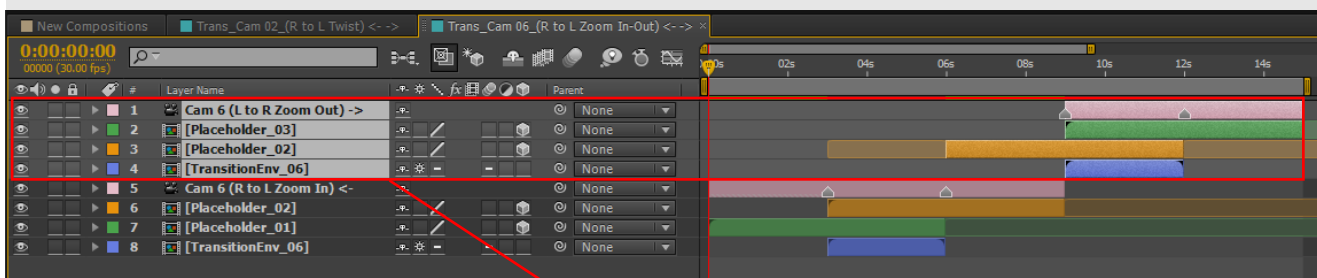


Creating your own composition using transitions

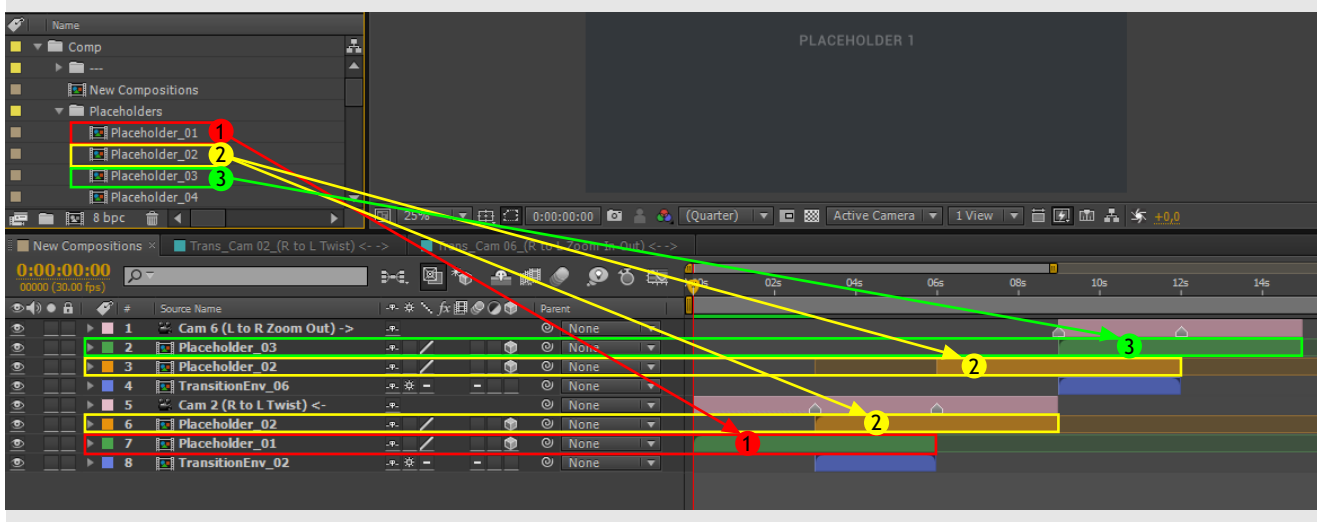
1. Create new composition (New Composition)
2. Choose the transitions you want to use (Comp > Transitions folder).
For example open (Trans_Cam 02_(R to L Twist) <- ->) and (Trans_Cam 06_(R to L Zoom In-Out) <- ->)
3. Copy a stack of layers from (Trans_Cam 02_(R to L Twist) <- ->) into your composition (New Composition)



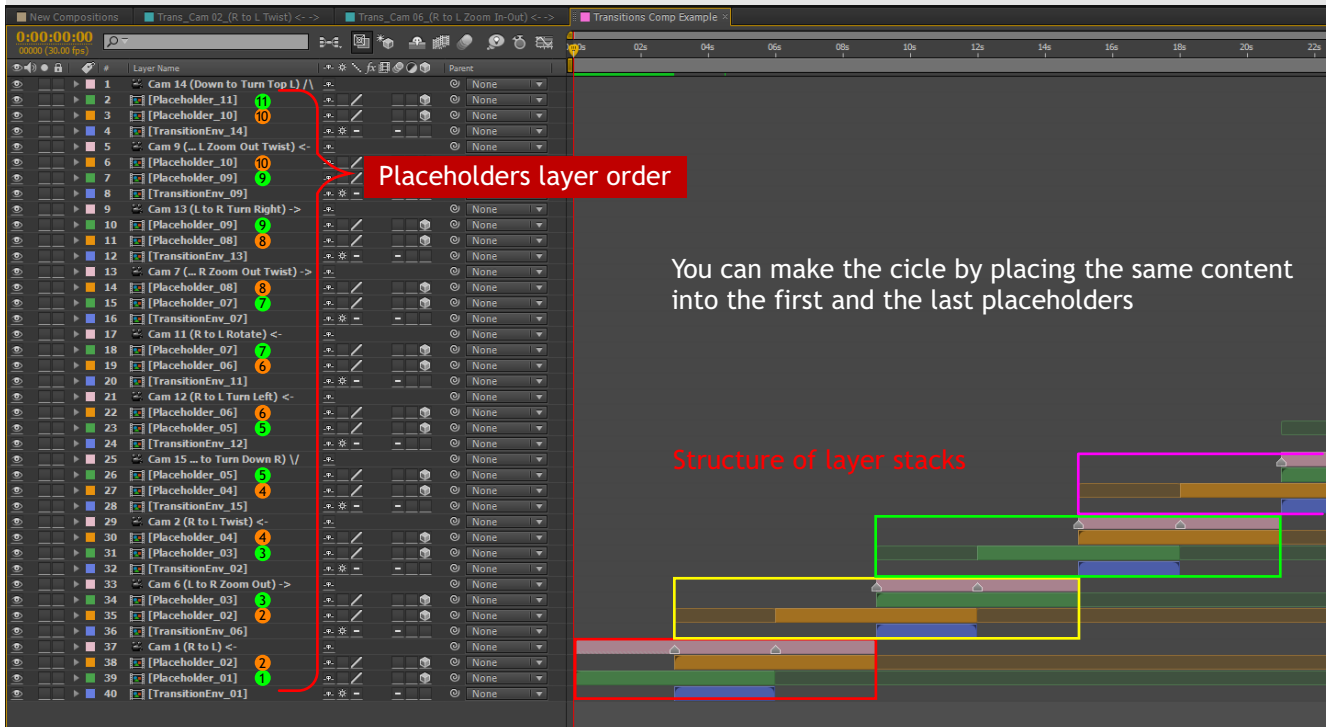
4. Copy a stack of layers from (Trans_Cam 06_(R to L Zoom In-Out) <- ->) into your composition (New Composition)



5. You should check up Placeholders numbers in your composition to ensure the right order.
Open Placeholders folder (Comp > Placeholders), drag Placeholder onto proper layer using Alt+LMB (select the layer > click on Placeholder + press Alt and drag it onto the layer)



Example



Changing duration of stack



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RGBA Design Team